Section 1 GENERAL RULES AND REGULATIONS

The general rules section applies to each and every competitor, mechanic, and pit personnel. Some items, obviously do not apply to each class. You can easily determine which rules did not apply to you. If you have a question, please ask an Official. You're expected to know the rules. Ignorance of the rules is no excuse for failure to comply. The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all American Valley Speedway Inc. Events. All racing competitors are deemed to have read and comprehended these rules, and complied with their content. No express or implied warranty of safety shall result from publication of, or compliance with these rules and regulations. They are intended as a guide for the conduct of the sport and in no way are guarantee against injury or death to participants, spectators, or others. The Officials shall be empowered to permit minor deviations from any of the specifications herein or impose any further restrictions that, in their opinion, do not alter the minimum acceptable requirements. No express or implied warranty of safety shall result from such altercation of specifications. Any interpretation or deviation from these rules is left to the discretion of the officials. Their decision is final.

IMPORTANT

Any member involved in an accident or injured while on the racing premises must report to the Official in charge before leaving the premises in order to be eligible for insurance benefits (provided such member is physically able to make such a report).

- 1. American Valley Speedway Inc. Reserves the right to refuse admission to any party.
- 2. All drivers, car owners, pit crewmen and other participants agree that by entering a race event they shall abide by the rules and regulations as set forth herein.
- 3. Drivers will assume responsibility for the actions of his crew. The driver shall be the sole spokesperson for the car, owner and pit crew in any and all matters pertaining to race events.
- 4. Qualifying will be at a designated time. If the driver qualifies more than one car, the driver must start the race in the last car qualified. Any driver change or change of car following qualifying or official lineup will result of the loss of that position, and movement to the rear of the field. If more than one car is involved, position will be determined by the order of events.
- 5. When race lineup has been determined via qualifying, inversion, draw, etc. Any car that drops out of the race or loses its position for whatever reason, that row of cars will move straight forward to start, when cars are on the track.
- 6. Lineup may be redone by any official before the race.
- 7. Any driver who exits an event before the completion of one scored lap may change cars and compete for points, prize money and trophy. However, if a lap has been scored, the driver cannot accumulate further points.
- 8. The Decisions of the Race Director Shall Be Final. All scoreboard displays are for information only are not considered official. All decisions will be finalized before the purse is paid out. No changes will be made after the purse has been paid.
- 9. Abusive conduct, improper language or physical assault by anyone will not be allowed. Track officials may assess penalties/fines for violation of this rule, ranging from a minimum of \$50.00 (amount of fine will determined by the severity of the incident), disqualification and/or suspension for one or more races for driver/car, owner/team member. Drivers and crews will also be penalized for unsportsmanlike conduct, fines and/or penalties will be at the discretion of the Officials. The decisions of the Officials will be final.
- 10. No one under 18 years of age will be allowed in the pit area prior to the completion of the program without a signed minor

release/consent form, signed by both parents/guardians. *This will be strictly enforced!*

- 11 Absolutely no obscenity or anything deemed detrimental to the sport of racing to be displayed on the race cars or any area of visibility.
- 12. 5 MPH speed limit everywhere except on racing surface.
- 13. American Valley Speedway Inc. considers it a PRIVILEGE, not a right, for any competitor or participant to compete or participate in any American Valley Speedway Inc. Event.
- 14. Penalties for violations of American Valley Speedway Inc. Rules are determined by the GRAVITY of the violation and its effects on the safety and good reputation of racing. Such penalties may include, but are not limited to, disqualification, definite or indefinite suspension of competitor or participants, or loss of membership or license PRIVILEGES, fines and/or loss of points. (See Section 11) 15. American Valley Speedway Inc. Reserves the right to refuse admittance to anyone and to remove anyone from the premises who is deemed to be detrimental to the sport of racing or to the American
- Valley Speedway.

 16. No one will be allowed in the pit area unless they have secured a pit pass, signed the Waiver and Release and paid the pit fee for that particular meet. Pit passes are not transferable. A pit permit is for entrance into the pit area only. Permission must be granted by an Official or Management before entering any other restricted area. Violations are punishable by an immediate ejection, suspension and/or fine, and/or disqualification of driver and car associated with the
- 17. By entering any American Valley Speedway Inc. Event and/or taking part in any activity relating to the event, a competitor or participant agrees to abide by the decisions of those Officials related to the event and that such decisions are final. They agree that the track and all properties within and around the track are in a safe and usable condition if they take part in the activities at the event.

violator.

- 18. American Valley Speedway Inc. Drivers are responsible for the conduct of everyone associated with their car at any time while on the entire premises of any American Valley Speedway Inc. Event, whether competing, participating or watching in the grandstands.
- 19. It is the responsibility of the competitor or participant to know and abide by the rules and regulations (including but not limited to technical, race procedure and any track rules that may be in effect), of American Valley Speedway Inc. Events prior to competing or participating in any such events.

- 20. No American Valley Speedway Inc. Competitor or participant shall take part or participate in any strike, boycott or any other action or activity considered detrimental to the sport of racing or the American Valley Speedway Inc. (including, but not limited to, any petition or meeting of two (2) or more persons with the intent to undermine American Valley Speedway Inc., its sanction body (if any), and any of its constituents, personnel, properties or possessions). American Valley Speedway Inc. Reserves the right to subject violators to, but is not limited to, immediate and definite suspension from all American Valley Speedway Inc. Events.
- 21. Any American Valley Speedway Inc. Competitor or participant who, while competing or participating in any American Valley Speedway Inc. Event partakes of any alcoholic beverage, stimulating, depressing or tranquilizing drugs, or is otherwise under the influence of alcohol or drugs, shall be disqualified, immediately ejected, fined a minimum of \$500 and assessed a definite or in definite suspension.
- 22. American Valley Speedway Inc. Official's interpretation and application of all rules contained herein as well as all amendments, supplements and revisions that may be implemented shall be final and binding.
- 23. It is incumbent upon each individual participant to report to the Officials the presence of any unauthorized persons known to be in the pits or other restricted areas.
- 24. Unsportsmanlike conduct by any competitor or participant while on the entire premises will not be tolerated. This includes, but is not limited to,
- A. fighting,
- B. Loud and/or abusive/foul language/gestures,
- C. Poor attitude,
- D. A lack of control of temper.

Violations are punishable by, but not limited to, an immediate ejection, and/or event suspension and/or a \$1fine for the first offense. (SeeSection 11)

- 25. Anyone specifically entering the area where another team is pitted and should a disturbance of any kind occur between said parties not in their respective pit area and pit occupants the intruder will be considered to be at fault for causing the disturbance.
- 26. Any competitor, participant or member who assaults or threatens in any manner any Official, American Valley Speedway Inc. Staff member, competitor, participant, fan or anyone, is subject to, but is not limited to, immediate ejection and indefinite suspension. (See Section 11)
- 27. It should be noted that all wreckers and push trucks and

safety crews are at the track to assist you, usually on a voluntary basis, therefore it is a requirement the show them the courtesy that they deserve. The American Valley Speedway Inc. Will not tolerate abuse of these people.

- 28. No changes of driver at any time shall be made without notification to Officials. All driver changes must be approved and be reported to the Chief Steward and the tower. Points and prize money will be awarded to the car. Any driver or car competing in event deemed an ineligible shall forfeit all prize money; points won and is subject to penalty. (See Section 11)
- 29. No radios or any other type of two-way communications are permitted

in the cars, pits, and grandstand or anywhere on premises.

- 30. One pit person is recommended to remain with each car in the pit area at all times to avoid possible theft or damage. American Valley Speedway Inc. Or any American Valley Speedway Inc.staff members are not responsible for any theft or damage incurred while on the premises.
- 31. If anyone dominates the class by winning too many events and running away from competition, a meeting of the Officials will determine if the restriction of performance should be placed on the race car or the driver.
- 32. It is the driver's responsibility to know the racing schedule as well as what events they are competing in and when to be in the staging area for such event.
- 33. Time limits are subject to the time schedule of events may be altered due to weather, curfew, track conditions, car count, red flags, availability of safety personnel or any unforeseen circumstances, at the discretion of the Chief Steward.

Section 2 RACE PROCEDURE

- 1. Mud packing: all drivers must be in their car and lined up in the staging area and ready for mud packing five (5) minutes after driver meeting. All cars must fully participate in mud packing. Cars not in staging area when track opens and/or not fully participating in wheel packing will be penalized at the discretion of the Officials.
- 2. Hot laps will be run in conjunction with mud packing. Amount of laps will be determined by track, weather conditions, car count and

time. Only one hot lap segment per car and/or driver allowed. All rules apply while mud packing and hot lapping. This is not in event for prize money or points.

- 3. It is the driver's responsibility to know their starting position.
- 4. All drivers must be in their cars, ready to race and in their proper lineup in the staging area before their race enters the track. Any car not in their proper lineup when cars enter the track for their event must start in the rear. No race will be held up because the driver or car is not ready.
- 5 Scratched drivers must notify the tower immediately that the car is scratched from one or more events.
- 6. When a car drops out of the lineup, the row the car was in will move up.
- 7. STARTS and RESTARTS: completion of the first laps will be when the lead car crosses the start/finish line for the FIRST time after the green flag is displayed to all cars to start the event.
- 8. To receive prize money and points a car and driver must complete one full green flag lap.
- 9. If the race is stopped or caution occurs before Turn 2 exit there will be a complete restart and all cars return to their original positions. Any car that chooses to pit must fall in at the rear of the field for the restart.
- 10. If a car is involved in an altercation on the speedway before an official lap is completed, causing it to pit, it will be given 2 laps, if needed, by the Official Starter to return to the event. These laps will be given after the speedway cleanup crews leave the track. The car must go to the rear as stated above.
- 11 When caution is displayed, cars will maintain their position and will be restarted according to the last full completed green flag lap scored. A caution on the last lap will be restarted according to the last full completed green flag lap. In the event that 2 cars across the start/finish line at the same time that it cannot be determined who was ahead on that lap, the lead will be given to the car that was the leader of the previous lap.
- 12. All races, all divisions will be started by the Official Starter, and the green flag. This will also include restarts. Pole sitters (on starts) and race leader (on restarts) will remain at caution speed until the green flag is displayed. Jumping starts will not be tolerated. If a second restart is necessary, lead car(s) may be subject to a black flag, being placed on the rear of the field.
- 13. All cars entering the track from the pits must stop at entrance and wait

for official clearance.

14. All original starts will be double file. Restarts are lead car in front

of the pack followed by double file unless conditions warrant single file. Drivers will be notified by sign during caution when single file is necessary.

- 15. Any car stalling and needing assistance to restart before or after any green flag (excluding red flags) must start or restart at the rear of the field.
- 16. On double file restarts, the leader only will have preference of inside or outside position. Leader sets the pace whether on inside or outside and will bring the field in at a moderate pace to the designated area on the racetrack at which time the starter will start the race if the lineup is favorable. The leader must keep the pace as directed by Officials.
- 17. **No starts:** after two jumpstart or slow starts that the starter did not favor for a green, the driver or drivers in violation will be warned. The second offense by any driver will result in the car being sent to the rear the field.
- 18. **Complete restarts** of any race may be given if the Chief Steward did not favor the original green or an accident severe enough warrants a restart. All cars will restart in the starting positions of the original green flag providing they did not pit, or receive a position penalty.
- 19. **Restarts:** the yellow flag will be displayed at the starter's discretion. The yellow flag signifies caution on the racetrack. Stalling or spinning will not necessarily cause the yellow flag to be displayed. 20. When the yellow flag is displayed, hold your position. When the track has been cleared, cars will positioned as they finished the last green flag lap.
- 21. Cars not coming immediately to the start/finish line will be considered involved in the accident. Drivers must hold their position. Cars will lineup for restart in the order the across the start/finish line on the last green lap.
- 22. Any driver who chooses to pit, must get to the back of the pack prior to the restarted the race.
- 23. All cars must lineup single file during yellow flag laps until they are lined up in order and given a double up sign.
- 24. Drivers attempting to gain positions or not remaining single file under the yellow flag will be sent to the rear the field for the restart.

There is no passing under yellow.

- 25. When the yellow flag is displayed any time after the original green flag, the car or cars involved in causing the yellow flag will restart at the rear thefield except on complete restarts.
- 26. Car or cars not scored on the lap in which the yellow flag is displayed because of their involvement with the cause of the yellow flag, that are passed by the leader during that lap, will not lose that

lap if they take the next green flag on the same lap the leader received it.

27There is no passing under yellow. There is no racing to the yellow.

- 28. **Debris on track:** any driver involved in moving anything onto the track or any driver deemed the cause of losing anything off of their car or another car and causing a caution will be charged with a caution.
- 29. Any car deemed by the Officials to cause two yellow or red flags, whether intentional or not, will be ejected from the race.
- 30. **Stops:** when the red flag is displayed, all cars must reduce speed and stop and safe and timely manner with regards to other cars around them. All cars must remain stopped and drivers must remain in their cars until directed by Officials, unless it is a danger to remain in the car.
- 31 Any car that exits the track on the red flag must restart at the rear the field.
- 32. Cars will be lined up after a red flag in order of the last scored green flag lap except for those cars that were involved in causing the red flag or cars that pitted, who will have to restart at the rear the field. Position penalties may also be assessed.
- 33. If the car enters the pits and has worked on under red flag conditions, it will go to the rear of the field. If the car requires minimal service (sheet metal pulled, any action not requiring tools, etc.) crew and/or driver must check with the Official in charge before servicing the car during a red flag. No one may enter the track without Chief Steward's permission and only one pit crewman is allowed. No tire changes on track. Only fuel, water and tear offs are allowed on track during red flag.
- 34. If the hood flies up, the driver must leave the track immediately.
- 35. Mechanically distressed or unsafe racecars will not be allowed to enter or continue in their events.
- 36. All work performed on any car must be in the pit area.
- 37. Any Official has the right to consult a driver without loss of position to the driver. Consultation with the Official is allowed; however any driver who stops on the track to argue with an official decision will be subject to being placed on the rear of the field, and/or being scored as losing a lap or laps to the leader. Furthermore, any driver who refuses to remove their race car from the track upon request from an Official may be fined no less than \$100, disqualified for the night's events, and face possible suspension.

- 38. Teams will be asked to respect American Valley Speedway Inc. Officials and remember that the decision of the Officials as final. Any driver, crewmember, owner, or participant who chooses to make a mockery of the track or its officials will be dealt with severely.
- 39. Speedway officials understand that bumping and rubbing will occur on the racetrack. However, any car that deliberately bumps or crashes into another car during a race or caution is subject to penalty disqualification for the night, a fine, and/or suspension.
- 40. Rough or reckless driving is not allowed. Chief Steward shall levy penalties as described in penalty procedures for drivers in violation. Second offense will require stricter penalties than first offenses. Third offenses warrant a suspension of competition privileges. All rough or reckless driving violations may warn loss of participation privileges.
- 41. Intentional rough or reckless driving will be cause for an indefinite suspension.
- 42. Drivers cannot cut the infield to gain positions. A blocked track may be taken into consideration. No racing in the infield. Any positions gained will be taken away.
- 43. No racing before green flag procedures. Any positions gained will be taken away.
- 44. The driver is the sole spokesperson for car and crew, and must talk to Officials when approached. When a driver is in consultation with an Official, no other person may approach or interfere in anyway.

Section 3 FLAG RULES

The official flag rules to set forth in this section are for the purpose of providing drivers with necessary information. Drivers not obey flag rules may be subject penalties as outlined in Section 11.

All flags are official at the start/finish line and serve as a guide for the conduct of the racing program and how they relate to the outcome thereof.

GREEN FLAG: Displayed at the start of the race. When the original green flag is displayed, be aware of the cars around you. Do not change grooves until safe to do so. Have respect for your fellow competitors. Line for a start or restart, proceed to turn 1 while holding your line. Stay in order and be prepared for the start of the next lap.

YELLOW FLAG: Displayed for caution on track. After receiving the yellow flag of the start/finish line, slow to a cautious pace after entering turn 1 and before entering turn 2 unless there's a track blockage to prevent you from carrying your pace beyond the start/finish line. Remain in your position and in single file formation. Officials will give the double up sign (crossed arms or flags) when ready to resume race. When in double file formation and the car drops out of the lineup, the row the car was in will move up to fill the void.

RED FLAG: Displayed to stop the race. Reduce speed as quickly as possible and stop in a safe and timely manner. Be aware of all other competitors around you. Give the car behind you the same courtesy as you want from the car ahead of you. There is no need to cause a bigger problem than what may already exist.

RED/YELLOW FLAG: Displayed for a complete restart. The same procedure as a regular yellow flag. The restart flag may be used for accidents or unfavorable starts, at the starter's discretion. A complete restart can only be utilized on the first lap after the original green flag and can only be used once per events. The standard yellow flag may be initially displayed and the yellow/red displayed the following lap.

BLACK FLAG: Displayed for disciplinary action. Pull into the pit area immediately to the designated place for consultation with an Official. You may be held for stop and go penalty or ejected from the

race. If this is your second black flag in the event, you must go into the pits, because you have been ejected. Do not interfere with competition on the track as you exit If a black flag is displayed to any car by the Official Starter, it must adhere to the flag within 3 laps. Car will not be scored after receiving the black flag for three consecutive laps. If not adhered to the race will be red flagged and your car will be removed.

BLACK FLAG/ORANGE DOT: Displayed for mechanical problems. Exit to pits immediately, this flag is used for cars that officials have deemed to become mechanically unsafe or environmentally hazardous. It must be noted, as a driver, you may not be aware of all unsafe or hazardous conditions during the event. If your car is deemed to have a problem you must obey the flag signals to exit.

BLUE FLAG/YELLOW DIAGONAL: Displayed for Passing, Leader Courtesy. When you receive this flag, hold your line. Leaders are about to pass you. You will be going down a lap to the leaders.

WHITE FLAG: Displayed for one lap remaining. With the leader crosses the start/finish line and receives this flag, the last lap of the event has begun. If for any reason the red flag is displayed after the white flag is the displayed on the leader, the race will be terminated. The cars will be scored and paid on positions they would have held on a restart. Any car is involved in causing the red flag will be sent to the rear in the same manner as restart. The race cannot be restarted once the white flag has been displayed.

CHECKERED FLAG: Displayed for the finish of the race. Once the checkered flag has been displayed and you have crossed the start/finish line, the track conditions are under caution.

Section 4 INSPECTIONS

- 1. American Valley Speedway Inc. Officials reserve the right to subject to any car to mechanical inspection at any time. The method and type of inspection and number of cars to be inspected at any race meet or event will be determined by the Chief Steward. The driver is the sole spokesperson for the race card during an inspection and must remain with the car during post race inspections.
- 2. It is the responsibility of the driver to make certain that American Valley Speedway Inc. Tech Inspectors have inspected and certified all parts, equipment and structures (including but not limited to driver apparel), pertaining to safety prior to first entering to the track as well as reinspection and certification of any additions, alterations or damage repair prior to reentering the track.
- 3. It is the responsibility of the driver to make certain that American Valley Speedway Inc. Tech Inspectors have inspected their racecar intended for competition prior to entering an event of any type.
- 4. American Valley Speedway Inc. Officials reserve the right to judge, decide and establish what constitutes illegal parts, equipment or racecar in whole or in part. American Valley Speedway Inc. Reserves the right to confiscate and keep any such parts or equipment not conforming to the rules.
- 5. Parts and equipment as well as any structure in whole or in part will not be considered legal simply because it went through inspection unobserved or because a pertaining rule has not been authenticated. Anything not covered by the American Valley Speedway Inc. Rules are still subject to approval.

6.parts, disqualification, loss of points and winnings for all events, a \$250 fine and a one event suspension of driver and car at all American Valley Speedway Inc. Events for first offense. The second offense for failure to remove such parts or equipment, or failure to comply with the inspection will result in disqualification, loss of points and winnings for all events, a \$500 fine and a two event suspension for car and driver at all American Valley Speedway Inc. Events. A third offense will result in double penalties. The decision of the American Valley Speedway Inc. Officials is final.

7. American Valley Speedway Inc. Officials reserve the right to limit personnel admittance to any inspection area or pit during inspections. Post race inspections are car/driver. All other drivers and crews must stay in their respective pit during inspections. Failure to comply will result in (but not limited to) in disqualification of the car and driver for the first offense.

Section 5 SAFETY REGULATIONS

- 1. Refer to car specifications rulebook for the class you are competing in for detailed safety specifications.
- 2. No race car is to be started without a person seated in the car, at the controls and Prepared to control the car in the event the car jumps into gear.
- 3. A driver shall not permit any person to ride on or in a race card at anytime. No one is allowed to ride on the trailer, tow vehicle, a bumper, fender for any other part of a moving vehicle while on the premises.
- 4. Each pit area must be equipped with a minimum of 7 1/2 pounds serviceable A-B-C type (dry powder) fire extinguisher with the visual gauge. Must be mounted or located at the rear of the trailer for high visibility and easy access.
- 5. All drivers' safety apparel and safety belts must be worn by driver at all times while the cars on the track.
- 6. A quick release seat belt and shoulder harness and a crotch belt are mandatory. All belt ends must be attached to the roll bar gauge separately from the seat with a minimum 5/16 inch, grade 5 bolts and 1/8 inch safety cable attached to belt ends and roll cage. AA steel plate may be welded to the roll bar gauge at the driver's right side for belt attachment to prevent driver from sliding side to side. Belts must come from behind the driver and may not show signs of wear. All safety belts, shoulder harnesses and their installation are subject to approval by an American Valley Speedway Inc. Tech Inspector. No belt or harness over five years old may be used. Assemblies not marked with the date of manufacture may not be used.
- 7. 1990 helmets or newer are mandatory. Any helmet with the inside identification labels defaced, obliterated or removed will not be

- approved. Driver's helmet should carry blood type, allergies and date of last tetanus shot along with any other pertinent medical information. Any helmet that is misused will be confiscated.
- 8. Trim or horn ring must be removed from the steering wheel hub and the hub be heavily padded with foam rubber neatly taped in place. Roll bars must be padded to within reach of driver.
- 9. No rags are to be used in cars for stopping oil or fuel leaks, etc. 10. It is ultimately the obligation of each competitor, participant or other to act in a civil and same manner at all times while on the
- other to act in a civil and same manner at all times while on the premises of an American Valley Speedway Inc. Event.
- 11. Is ultimately the obligation of each competitor, participant or other to inform the Officials at any safety violation or hazard brought to their attention.

Section 6 PROTEST

- 1. A protest of the competitor's car is encouraged if the competing driver believes a violation of the technical rules exists. The Chief Steward shall decide whether the matter to be protested is in accordance with the rules and if so, shall decide the protest as promptly as possible and inform the parties to the protest of the decision. A decision that the matter cannot be protested is final and cannot be appealed. In deciding the protest, the official may take whatever action deemed appropriate to further the interest of fairness, safety and finality and competition results. Such action includes, but is not limited to, revising the race results and imposing penalties as described in section 13 or taking no action.
- 2. A visual protest is a claim that a competitor's car does not conform to American Valley Speedway Inc. Specifications. The resolution of which does not require the use of the technical measuring device or tear down. Visual protest must be made to the Chief Steward within 15 minutes after an event. The protest must be from a competing driver in the same division of the same race meet. In writing and be accompanied by a \$50 cash protest fee. If the protested car is found to be legal, the protest fee will be deposited into the banquet fund. If the protest is upheld the \$50 will bereturned to the protesting driver.

- 3. A technical protest is a claim that a competitor's car does not conform to the American Valley Speedway Inc. Specifications. The resolution of which requires the use of a measuring device and/or any disassembling of a motor or any part of the car. The technical protest must be from a competing driver in the same division at the same race meet, in writing and be accompanied by \$100 cash protest fee. If the protest part of the car is found to be legal, the protest fee will be returned. If the protest part of the car is found to be legal, the protest fee will go to the protested driver.
- 4. Any car found illegal will be subject to the penalties set forth by removal of illegal parts, disqualification, loss of points and winnings for all events, a \$250 fine and a one event suspension of driver and car at all American Valley Speedway Inc. Events for the first offense. The second offense or failure to remove such parts or equipment, or failure to comply with the inspection will result in disqualification, loss of points and winnings for all events, a \$500 fine and a two event suspension for car and driver at all American Valley Speedway Inc. Events. A third offense will result in double penalties. The decision of the American Valley Speedway Inc. Officials is final.
- 5. Only one person from the protesting crew may be present with the Technical Inspector and the protested crew during the tear down. All other drivers and crews must stay in their respective pit during tear down. Failure to comply will result in, but not be limited to, a fine and/or rejection of violator and/or disqualification of associated driver and car.
- 6. All cars must remain at the track for at least 20 minutes after last event in which it has completed, unless permission has been granted by the Chief Steward to leave or car and/or driver have been ejected from the event.
- 7. No protest will be accepted that is directed at a decision of an official or supervisory official, including but not limited to, timing and scoring decisions, technical or safety inspections and race procedure decisions.
- 8. The Chief Steward will discuss all matters of any protest with the protesting and protested driver only.

Section 7 SCORING AND POINTS

- 1. A race is not considered official until results are posted. A driver may request a recheck of race results before the payoff has started.
- 2. After the green flag is displayed, each car will be scored in the order they cross the start/finish line for each lap they complete under green flag conditions.
- 3. Points will be credited only to the car that starts the event. Notification of the driver change must be filed with the tower anytime in eligible driver changes cars.
- 4. Season ending ties in points standings will be broken and awarded to the driver with the highest main event finishes of the drivers in question.
- 5. Points are awarded in the following manner:
- * Main: 1_{st} 100, 2nd 90, 3_{rd} 80, 4_{th} 75, 5_{th} 70 dropping one point there after to the end.
- * Heats: 1_{st} 15, 2_{nd} 10, 3_{rd} 9, dropping one point thereafter to the end.
- * Qualifying: 1_{st} 50 dropping one point thereafter to the end.

Section 8 LAPS AND TIME LIMITS

- 1. The scheduled events may be altered due to weather, curfew, track conditions, car count, red flags, and availability of safety personnel or any unforeseen circumstances, at the discretion of the Chief Steward.
- 2. The time will start for an event in the green flag is displayed. If the time limit is expiring prior to the completion of the advertised distance, the car deemed by the official scorer to be the leader will be

displayed with the white flag and then the checkered flag.

- 3. All preliminary events leading up to the feature main event may be shortened or eliminated to accommodate to the projected completion of the main event.
- 4. Any race will be declared officially over with the leader is given the checkered flag.
- 5. When necessary, officials may shorten an event regardless of time or laps remaining.
- 6. Policy subject to change by American Valley Speedway Inc. Or Chief Steward.

MAIN EVENT:

Street Stock: 25 Laps Heat: 6-8 Laps Dash: 4 Laps

Section 9 ROOKIE

The definition of the rookie is anyone competing for the first time. The driver will be considered a rookie for one complete year. All rookies must have their bumper painted bright yellow for visibility by officials and other competitors.

Section 10 IMPORTANT *HAZARDOUS WASTE MANAGEMENT*

No oil, coolant, fuel or other toxic materials may be dumped or spilled on the premises.

- Do not put oil or any other toxic materials in the trash barrels, drains or toilets.
- Do not leave discarded batteries at the American Valley Speedway Inc. Event center.
- Do not leave discarded tires at the American Valley Speedway Inc. Event center.
- Do not bring anything to the American Valley Speedway Inc. Event center that you do not intend to take with you when you leave. Persons deliberately spilling or dumping toxic materials at

the American Valley Speedway Inc. Event center will face cleanup charges, maximum penalties as described in penalty procedures and possible legal action by state, county and local agencies.

Section 11 PENALY PROCEDURES

Penalties for violations of American Valley Speedway Inc. Rules are determined by the gravity of the violation and its effects on the safety and good reputation of racing. Such penalties may include but are not limited to:

- Loss of hot lap privileges
- Loss of starting position in events
- Loss of positions during or after an event
- Loss of points
- Loss of winning
- Loss of competition privileges
- Loss of participation privileges
- Ejection from a race or races
- Ejection from premises
- Fines
- Disqualification
- Definite Suspension
- Indefinite Suspension

The interpretation and application of these rules by the officials shall be final. These rules are intended to ensure that events are conducted in a manner that is as fair possible for all competitors.

Continuous developments in racing may necessitate changes that we cannot anticipate at the time rules are written. Hence, we may update, modify, add to or delete rules. It is your responsibility to read and understand the rules and to know what race you are in and what position ystart. Ignorance of the rules and race procedures will not be an excuse. Official's decisions will be final.

Read your rulebook, know the rules, have fun and if you don't know ASK.!